

Georgina Voss

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EDUCATION

2008 – **Ph.D. Science and Technology Studies**. Science and Technology Policy Research Unit (SPRU), University of Sussex. Dissertation: "Stigma-Based Knowledge Constraints and Technological Innovation: The case of the North American adult entertainment industry." Advisors: Professor G. Nick von Tunzelmann and Professor W. Ed Steinmueller.

2001 – **MSc. Science and Technology Policy**, SPRU, Sussex University.

2000 – **MBiochem. Molecular and Cellular Biochemistry, with History and Philosophy of Science**, Oxford University. 2:1. (Four-year undergraduate Master's degree)

POSITIONS

Current positions

2015-- University of the Arts London

2021 – **Associate, Creative Computing Institute**

2019 – **Reader (Associate Professor) in Systems and Deviance, London College of Communication**

2017 – **Co-founder and Director, Supra Systems Studio, London College of Communication**

2017-2019 – Senior Lecturer in Design, London College of Communication

2015-2017 – Design School Fellow and Lecturer, London College of Communication

- Co-founder and Director of SSS. Co-ordinating studio of 20+ members. Grant writing and managing budgets.
- Developing collaborative research and knowledge exchange relationships with external and internal partners including: V&A Museum; BBC R&D; We&AI; ARUP; FutureEverything; Changeist; Kubrick Archives; NESTA and more.
- Embedded studio teaching on MA Interaction Design.
- Guest lectures, crits, and workshop delivery for: MA Graphic Media Design; MA Illustration and Visual Media; BA Interaction Design Arts; BA Graphic Media Design; MA Service Design; BA User Experience; and MA Games Design.
- Practice-led research.

2023-(now) Co-founder and Lead, Writing Club

2016-(now) Resident, Somerset House Studio, London

Previous Positions

2014-2020 Co-founder and Director, Strange Telemetry

- Designing and delivering creative and research projects, and developing policy responses for clients including: Cabinet Office, London; NESTA, London; Department of Transport, London; UBER, San Francisco; Somerset House, London; Sberbank, Moscow; Onassis Cultural Centre, Athens; Bezalel Academy of Arts and Design, Jerusalem; Space Doctors, Brighton; LIFT Geneva.

2015-2018 – Lecturer, Goldsmiths, University of London.

2013-2013 – Senior Research Associate, Helen Hamlyn School for Design, Royal College of Art

2011-2013 – Research Fellow, Faculty of Arts, University of Brighton.

2009-2011 – Research Manager, Tinker London

2009-2009 – Experimental Researcher, BERG London

2006-2009 – Fellow and Associate Lecturer, Science Policy Research Unit (SPRU), University of Sussex.

2001-2003 – Research Associate, Sloan School of Management, Massachusetts Institute of Technology.

Residencies and Visiting Fellowships

2022. Vilém Flusser Residency for Artistic Research, with transmediale and University of the Arts Berlin

2020. Visiting Fellow. Tandon School of Engineering, New York University.

2020. Visiting Scholar. New School of Social Research, The New School, New York.

2017. Artist Residency, RAMLAB, Port of Rotterdam.

2016. Artist Residency, Experimental Research Lab, Autodesk: Pier 9, San Francisco.

2014. Artist Residency, Lighthouse Arts, Brighton.

2010-2014. Visiting Fellow, Science and Technology Department, University College London.

2005. Visiting Research Scholar, Marshall School of Business, University of Southern California.

PROJECTS

Creative Works

2023 – **The Hard Watery Edge of AI**. Performance lecture on water, metaphor, and AI. [Kikk Festival](#), Belgium. With Maya Indira Ganesh, as Writing Club. (10.2023)

2023. **Blue! Probably?** Multimedia theatrical performance on scale and affect. Commissioned by transmediale. Performed: [a map, a model, a fiction](#), transmediale, Akademie der Künste, Berlin (02.2023).

2022. **XXXL**. Research project on scale and affect. Commissioned by [transmediale](#), with support from Vilém Flusser Archive, University of the Arts Berlin.

2022. **Flare**. Multimedia performance reading on love and the technological sublime. Commissioned by Austrian Cultural Forum and Central Saint Martins. [Performed](#): Austrian Cultural Forum, London (07.2022).

2021. **Bigger Than Before**. Multimedia performance lecture on scale, heft and expectations of technological systems. Commissioned by Creative Coding Utrecht. Performed: [Rainbows End](#), Utrecht, The Netherlands (04.2021).

2019. **We Didn't Lie, We Didn't Understand the Question**. With Oliver Smith. Multimedia installation on nature of performance in complex automotive systems. Exhibited: [Emergence](#), London Design Festival (09.2019).

2019. **Precenting the Line**. Multimedia performance lecture on narratives and infrastructures. Commissioned by Institute of Experimental Design and Media Cultures of the Academy of Art and Design FHNW, Basel. Performed: [Re-Imagining AI](#), HeK Basel (06.2019).

2018. **Supra Systems #1** Publication exploring nature of affect and experience around complex system, including commissioned essays and artworks. Published by: [University of the Arts London](#).

2018. **Resonance**. Performance on hype, charisma, and technological systems. Commissioned by TAC Eindhoven. Performed: [Reloading Technology](#), TAC Eindhoven (05.2018); [\(Re\)distributed Media: Leakage](#), The Design Museum, London (06.2019); [Higher Resolution](#), Tate Modern (09.2020).

2018. **A Refined Glare**. Performance on nature of vision and bodily interaction with complex systems. Commissioned by Auto Italia South East. Performed: [Daylight Management](#), Auto Italia South East, London (03.2018).

2017. **Wild Spirits**. Mural on shifting hype in the pornography industry. Exhibited: [Uncertainty Playground](#), London Design Festival (09.2017).

2017. **Near Net Shape**. Steel sculpture produced with wire-arc additive manufacturing. Commissioned by RAMLAB and FutureFlux Festival. Exhibited: [FutureFlux Festival](#), Port of Rotterdam (06.2017).

2016. **Futures Poker**. Card deck to explore complex systems through scenario planning and speculative futures. As Strange Telemetry. Open-source files have been used extensively in global practice. Exhibited: [Everything Will Be Fine](#), Tactical Tech, Berlin (09.2022); [ATM](#), Somerset House, London (09.2020); [Lost Lisbon](#), micronetworks, Lisbon (06.2017). Translated into Portuguese, Russian, and Taiwanese.

2016. **Ground Resistance**. With Wesley Goatley. Multimedia installation on temporality and presence of data in 'smart' cities. Commissioned by Milton Keynes International Festival. Exhibited: Milton Keynes International Festival (07.2016); National Museum of Computing, Bletchley Park (07.2016).

2016. **Mare Island Extension Kit**. Resin sculptures produced with photogrammetry and digital additive manufacturing, exploring military heritage of the Bay Area. Exhibited: [Rethinking Affordances](#), Akademie Schloss Solitude; [Association for Computer-Aided Design in Architecture](#) (10.2020).

2016. **Situated Systems**. With Ingrid Burrington, Deb Chachra, and Sherri Wasserman. Multimedia and multipart installation comprising digitally fabricated sculptures, murals, and publications; exploring military heritage of the Bay Area. Exhibited: [Pier 9](#), Autodesk (06.2016); [Rethinking Affordances](#), Akademie Schloss Solitude (10.2020).

2016. **As Above Not Below**. With Wesley Goatley. Multimedia installation on access to political infrastructure of airspace. Commissioned by STUK, Leuven. Exhibited: [Up In The Air](#), STUK Leuven (02.2016).

2015. **Familiars**. With Wesley Goatley. Multimedia installation on presence of logistics systems. Commissioned by Brighton Digital Festival. Exhibited: [Lighthouse Arts](#), Brighton Digital Festival (09.2015); Desire Lines, Brighton Digital Festival (10.2019).

2014. **Crafting Expectations**. Performance lecture on occult rituals and technological systems. Performed: [Haunted Machines](#), Future Everything, Manchester (02.2014).

2013. **Esoteric Content**. Performance lecture on Fighting Fantasy roleplay and Silicon Valley. Commissioned by Lighthouse Arts. Performed: [Improving Reality](#), Lighthouse Arts, Brighton (09.2013).

2011. **Homesense**. Open source hardware toolkit designed to engender hacking of smart homes. Exhibited: [Talk To Me](#), MoMA, New York (07.2011).

Curatorial and Pedagogic

2022-Ongoing. **Centre for Socio-Technical Futures**. As Supra Systems Studio.

2022. **Future of Money**. Design competition and event series on speculative design, systems understanding, and the future of money. As Supra Systems Studio.

2021. **Machine Learning and Stock Images**. Cross-curricula teaching and research project with BBC R&D and the Kubrick Archives, on representations of machine learning and artificial intelligence in stock image libraries. As Supra Systems Studio.

2020. **Studio at the End of the World**. One week intensive design studio of workshops, lectures, and panel discussions exploring critical engagement with technology and world-building. As Supra Systems Studio. Curated and project managed for University of the Arts London, London Design Festival.

2019. **Obtrusive Relationships**. Multi-site multimedia and botanical installation, exploring feedback within ecological and institutional systems. As Supra Systems Studio. Curated for [Emergence](#), London Design Festival.

2019. **Plant to Plant Protocol**. One week intensive design workshop in collaboration with Sarah Grant and the Creative Technology Lab, London College of Communication, exploring interplay of ecological systems and data gathering.

2018. **Office Rites**. Collective artist installation featuring Oliver Smith, Marion Lagedamont, David Benque, and Wesley Goatley, on occult practices around office technologies. Developed and curated for V&A Museum, London. Exhibited at: V&A Museum, London (09.2018).

2018. **Everything Happens So Much**. Exhibition exploring experience and affect around complex systems. Developed and curated for London Design Festival.

2018. **The Next Work**. Four-day workshop around using critical design and visual research methods to explore work and the built environment. For the Architecture Department, Bezalel Academy of Arts and Design, Jerusalem. As Strange Telemetry.

2016. **Indeterminate Futures**. Moderated talks and panel discussion at Milton Keynes International Festival, with Gillian Rose, Ramon Amaro, and Naomi Turner. Curated with Wesley Goatley.

2016. **Critical Design and Urban Spaces**. Two day workshop with architecture students using speculative design tools to explore applications of speculative design for urban space. For Onassis Cultural Centre. As Strange Telemetry.

2015. **Unfamiliar Matter**. Moderated talks and panel discussion with Alice Bell and Ingrid Burrington. Curated with Wesley Goatley, for, Brighton Digital Festival.

2008-2010. Workshops exploring creative applications of open source hardware platforms, to public and private sector clients. As Tinker London.

Public Research and Consultancy

2018. **ShareTown**. Public research project for NESTA using speculative design methods to explore preferred futures for citizens, technology and local government. As Strange Telemetry.

2016. **The Future of Rail** Public policy research project for UK Department for Transport and Policy Lab with Superflux. As Strange Telemetry.

2016. **Copyright Interventions**, Mozfest 2016. Speculative workshop exploring futures of intellectual property. As Strange Telemetry.

2015. **Senescence: Speculative Design and the Future of Ageing**. Public research project for Policy Lab and Government Office for Science using speculative design methods to conduct research into services for an ageing population. As Strange Telemetry. Exhibited: How Will We Work? Vienna Design Biennale; [FutureFest](#), London (09.2016).

2015. **Global Futr Lab**. FutureEverything, Manchester. Two-day workshop using speculative design on [x] with artists, designers, and start-ups. As Strange Telemetry.

2014. **Bodies of Work**, LIFT Conference, Geneva. Workshops session using speculative design to explore embodied technology in the workplace. As Strange Telemetry.

2013. **The Brighton Fuse**. Public policy research project for Arts and Humanities Council, exploring relationship between arts and humanities graduates and Brighton's Creative Digital and Information Technology (CDIT) sector.

2013. **Better Made Up**. Public policy research project for NESTA exploring co-construction of technological innovation and science fiction; comprising report and 'search tool' creative artefacts. With Caroline Bassett and Ed Steinmueller.

2011. **Homesense**. Public research project for EDF R&D exploring hacking smart home technologies through open hardware toolkit. Developed for Tinker London. Exhibited: [Talk to Me](#), MoMA, New York (07.2011) Collected by MoMA.

PUBLICATIONS

Books

2024. **Systems Ultra: Making Sense of Technology in a Complex World**. London: Verso.

2018. **Supra Systems**. London: University of the Arts London (editor).

2015. **Stigma and the Shaping of the Pornography Industry**. Oxford: Routledge.

Book Sections

2024. **The Airport Complex**. In "Bloomsbury Encyclopaedia of Visual Culture". Editors: Jane Kromm, Michael Gardiner, Julian Haladyn, Heike Raphael-Hernandez, Barry Sandywell, Martin Hand, Victoria Szabo (London: Bloomsbury) (*Book chapter*)

2021. **A Conversation on Automation and Agency**. With Stefana Parascho, Erin Bradner, Sougwen Chung and Elly R. Truitt, in "Distributed Proximities" (Toronto: ACADIA). (*Book chapter*)

2019. **Almost Like A Car**. In "Cars: Accelerating The Modern World" (London: V&A Museum) (*Catalogue essay*)

2018. **Wakefulness, Wine, Noise and Shouts**. In "Artificially Intelligent" (London: V&A Museum). (*Catalogue essay*)

2018. **Introduction to Supra Systems**. In "Supra Systems" (London: University of the Arts London). (*Book chapter*)

2018. **Valuing Utopia in Speculative and Critical Design**. With Tobias Revell and Justin Pickard. In "Economic Science Fictions". Editor: Will Davies. (Cambridge: MIT Press) (*Book chapter*)

2017. **This Must Be The Place: Critical Design and Urban Futurity**. With Tobias Revell. In "Tomorrows: Urban Fictions for Possible Futures" (Athens: Onassis Cultural Centre). (*Catalogue essay*)

2015. **User Innovation in the Music Software Industry**. With Stephen Flowers. In "The Oxford Handbook of Creative Industries" (David Jones, Marc Lorenzen and Jon Sapsed, eds. Oxford: Oxford University Press). (*Book chapter*)

2015. **Responsible to Whom? Trade Associations, Legitimacy, and Corporate Responsibility in the Adult Entertainment Industry**, in Lynn Comella and Shira Tarrant, eds, New Views on Pornography: Sexuality, Politics, and the Law (New York: ABC-CLIO). (*Book chapter*)

2014. **It's a Gap, Not An Overlap: Queering bi health**. With Kath Browne and Leela Bakshi, In Laetitia Zeeman ed., Queering Health: Critical Challenges To Normative Health And Healthcare. (London: PCCS Books). (*Book chapter*)

2013. **The Tracks of Digital Labour** in Jeremy Myerson and Emily Gee eds., Time and Motion: Redefining Working Life (Liverpool: University of Liverpool Press). (*Book chapter*)

2013. **The Second Shift in the Second Machine Age**. in Stian Westlake ed, Our Work Here Is Done: Visions of a Robot Economy (London: NESTA). (*Book chapter*)

2010. **The Historical Construction of User Innovation**. In "Perspectives on User Innovation" (eds. Stephen Flowers and Flis Henwood, London: Imperial College Press). (*Book chapter*)

Essays and Journalism

2023. **Obtrusive Relationships**. With Eva Verhoeven. Ding x Branch Magazine #5. (*Essay*)

2018. **Brexit Could Cripple Britain's Ports**. The Atlantic. (*Long-form journalism*)

2017. **Welcome to the SXSW of Concrete**. The Atlantic (*Long-form journalism*)

2016. **Will Populism Kill Your Jetpack?** With Scott Smith. The Atlantic (*Long-form journalism*).

2016. **Situated Systems**. With Deb Chachra, Ingrid Burrington, and Sherri Wasserman (*Collected essays, interviews, and zines*)

2016. **The secret signals that rule our transport networks**. With Wesley Goatley. BBC Futures. (*Essay*)

2016. **Arts & Labs: Residencies at Scientific Institutions**. Holo Magazine 2 (January 2016). (*Long-form journalism*).

2015. **Queer Laboratory Life**. The Guardian. (*Long-form journalism*)

2015. **Stories That Shape: What are the best novels about the politics of technology?** The Guardian (*Essay*)

2015. **The Internet of Bombs**. With Tobias Revell and Justin Pickard. Tangible Evidence 2, University of the Arts London (*Essay*).

2014. **Beyond 'Naughty or Nice': Defense research and responsible innovation**. The Guardian. (*Longform journalism*)

2014. **Making in China: Maker Faire Shenzhen highlights the global politics of the 'maker movement**. The Guardian (*Long-form journalism*).

2014. **DevArt: Google's powerful new move to arts patronage**. The Guardian (*Essay*)

2014. **The Howling Wind, The Swerving Air**. Haunted Machines (*Essay*).

2014. **The Year of Code was always going to carry politics**. The Guardian. (*Journalism*)

2013. **Open-Access Harassment: science, technology and women**, With Alice Bell. The Guardian (24 Oct 2013) (*Essay*)

2013. **Better Made Up: The mutual influence of Science Fiction and Innovation**. With Caroline Bassett and W. Ed Steinmueller.. (London: NESTA, March 2013). (*Longform essay and report*)

2013. **An anti-porn hackday, Mr Cameron? Be careful what you wish for**. The Guardian (*Essay*)

2011. **The Long Tail of Tech Meet-Ups**, Wired UK. (*Journalism*)

2010. **Welcome to Silicon Roundabout**. Wired UK. (*Journalism*)

Fiction

2022. **Flare**. THE BLUE, THE PINK, THE IMMATERIAL, THE VOID. Austrian Cultural Forum..

2019. **A Small Key, Rotating in its Socket**. Harvard Design Magazine 46.

2018. **Drive By Wire**. Night Shifter. Berlin: TLTRPreß.

2017. **No Planes Go**. UpsideClown.

Journal Articles

2021. **Three Decks and More** "Staying With Speculation" Special Issue. Global Discourse Jan/Feb 2021. (Invited contribution)

2019. **Lining Out**. Modes of Criticism 5 (Porto: Onomatopée) (Invited contribution)

2018. **Spatial Imaginaries and Tech Cities: Place-branding East London's digital economy**. With Max Nathan and Emma Vandore. Journal of Economic Geography 19:2. 409-432.

2016. *Sexual Nature? Representing sexuality and science in the museum*. With Angela Cassidy and Simon Lock. *Science and Culture* 25:2. 1-25.

2014. *Embracing the "And": Between Queer and Bisexual Theory at Brighton BiFest*. With Kath Browne and Nila Kamol Krishnan Gupta. *Journal of Homosexuality* 61:11. 1605-1625

2013. *"It Is A Beautiful Experiment": Queer(y)ing the work of Alan Turing*. *AI & Society* 28:4. 567-573.

07.2012 – *Gaming, texting, learning? Teaching engineering ethics through students' lived experiences with technology*. *Science and Engineering Ethics*. 19:3. 1375-1393.

06.2012. *Treating it like a normal business': Researching the pornography industry*. *Sexualities* 15:3-4. 391-410

03.2012. *User-led design in the urban/domestic environment*. With Natasha Carolan. *Journal of Urban Technology* 19:2. 69-87

Reports

2015 – *Speculative Design, Public Engagement, and Policymaking: Report to the Cabinet Office*. With Tobias Revell and Justin Pickard as Strange Telemetry. Cabinet Office.

2013 – *Creative Exchange at the RCA*. Royal College of Art, London

2013 – *The Brighton Fuse*. with Jon Sapsed, Paul Nightingale, Juan Mateos-Garcia, Roberto Camerani, Alex Coad, Jon Byford, Steve Miles, David Docherty and Phil Jones. Arts and Humanities Research Council.

2013 – *Better Made Up: The Mutual Influence of Science Fiction and Innovation*. With Caroline Bassett and W. Ed Steinmueller. NESTA.

2008 – *The New Inventors: How users are changing the rules of innovation*. with Steve Flowers, Juan Mateos-Garcia, Jon Sapsed, Paul Nightingale, and Andrew Grantham. NESTA.

2000 – *Report to the Human Genetics Commission on public attitudes to the uses of human genetic information*. Department of Health.

TALKS

Keynotes

04.2021 – *Bigger Than Before*. Opening Keynote Performance Lecture at Rainbow's End, De Haveloords, Rotterdam.

10.2020 – *On Automation*. Keynote Panel. Distributed Proximities, Association for Computer-Aided Design in Architecture (ACADIA).

06.2019 – *Precenting the Line*. Closing Keynote at Re-Imagining AI, Institute of Experimental Design and Media Cultures of the Academy of Art and Design FHNW / HeK, House of Electronic Arts Basel.

04.2018 – *Supra Systems*. Opening Keynote at Design Does*, Barcelona.

11.2017 – *Concrete and the Fourth Dimension*. Closing Keynote at Bilbao Design Week.

06. 2015 – *Kinetic Frictions*. Opening Keynote. Faculty of Media and Communication Annual Conference, Bournemouth University.

03.2013 – *Brighton, Fused*. Opening Keynote. Cive Morum Congress, Universidad de Porto.

Invited Scholarly & Public Presentations

02.2024 – *Systems Ultra*. Critical Forum, London College of Communication.

02.2024 – *Systems and Tokens, Rules and Transgressions*. Discussant – Rachel O'Dwyer. You're Doing Great, Sweetie. transmediale, HKW, Berlin.

01.2024 – *in Conversation with Georgina Voss*. Discussant – Justin McGuirk. The Design Museum, London.

01.2024 – *Science Fiction and Innovation*. Panel Discussion. Conference in honour of W. Ed Steinmueller, SPRU, University of Sussex.

11.2023 – Talk at St Paul's Girls School, London.

10.2023 – *The Hard Watery Edge of AI*, Kikk Festival, Namur, Belgium. With Maya Indira Ganesh.

03.2023 – *Thin Air*. Panel discussion with Rosa Menkmen and Elliot Woods, The Beams, London.

02.2023 – *Sublime Depths*. Panel discussion at a model, a map, a fiction, transmediale, Akademie der Kunst, Berlin.

08.2022 – Talk at Sommerfest, silent green Kulturquartier, Berlin.

10.2021 – *Crash Test*. Public lecture at Sussex Digital Humanities Lab, Sussex University.

09.2021 – *Scale and the Infrastructural Sublime*. Public lecture Willem de Kooning Academy Hogeschool Rotterdam

06.2021 – *In Conversation*, DesignTO, Toronto.

03.2021 – Talk at Visual Arts and Technology Program, Stevens Institute for Technology, New York.

02.2021 – Talk at Design Futures Platform, UCA Epsom.

01.2021 – Public lecture with Sputniko! Imagining the Future through Design Lecture Series, John H Daniels Faculty of Architecture, University of Toronto.

05.2020 – Panel discussion at Rethinking the Grad Show. Crafts Council.

04.2020 – *Friends Fear She's Writing About Compound Machines Again*. Talk at Studio for Creative Inquiry, Carnegie Mellon University. (Cancelled due to Covid-19).

02.2020 – *Port Matters*. Talk at Institute for Social Research, The New School, New York.

11.2019 – Panel discussion at Air Matters: Politics of Air Symposium. Watermans Arts Centre, London.

07.2019 – Panel discussion. Flying High: Shaping the Future of Drones, NESTA, London.

03.2019 – Talk at Responsibility in 20,000 Years, Somerset House.

11.2018 – *Supra Systems*. Talk at HEAD Geneva.

03.2018 – *All At Once*. Talk at Design Academy Eindhoven.

03.2018 – *Supra Systems*. Talk at BBC R&D, London.

03.2018 – Talk at This Happened, London.

10.2017 – *SWAG*. Talk at Haunted Machines, IMPAKT Festival,

10.2017 – *A Very Complex System*. Talk at Gallery of Fine Arts, Split, Croatia.

06.2017 – Talk at FutureFlux Festival, Rotterdam.

05.2017 – *Situated Systems*. Talk at Sussex Humanities Lab, Sussex University.

02.2017 – Speculative Design: A Valentine's Day Special. Talk at Design School Lecture Series, London College of Communication.

04.2016 – We Are Not In Charge of the Word. Talk at Mapzen, San Francisco.

04.2016 – Situated Systems. Talk at Gray Area Festival, San Francisco.

02.2016 – Talk at Artefakt, STUK, Leuven.

01.2016 – Systems Literacy. Electronic Superhighway, Whitechapel Gallery, London.

11.2015 – Unfamiliar Topologies. Talk at Open Data Institute, London.

07.2015 – Speculative Design and Policy-Making. Talk at All-Party Parliamentary Design and Innovation Group, House of Commons.

06.2015 – Sensitive Objects. Talk at ImaginationLancaster, Lancaster University.

05.2015 – Panel discussion at New Scientist Presents..., Sci-Fi London Festival. British Film Institute London.

05.2015 – Sensitive Objects. Talk at ThingsCon, Berlin.

04.2015 – Stigma and Design. Talk at School for Poetic Computation, New York.

02.2015 – Crafting Expectations. Performance lecture at Haunted Machines, Future Everything, Manchester.

02.2015 – Politics and Design. St Paul's Girls School, London.

09.2014 – Tethering the Hovercraft. Talk at dConstruct, Brighton.

03.2014 – Bodies of Glass. Talk at Present Fictions: A Symposium on Science Fiction and Poetry. David Roberts Arts Foundation, London.

03.2014 – Panel discussion. The Work of Sex Work: Melissa Gira Grant in conversation with Georgina Voss. University of Brighton.

03.2014 – From Supply Chains to the Sea. Talk at Lighthouse Arts Brighton.

09.2013 – Esoteric Content. Performance lecture at Improving Reality, Brighton.

07.2013 – Speculative Facts Fictions Futures. Talk at Stacktivism Conference, Limewharf, London.

06.2013 – The Gendered 'User' in Science Communication. Talk at Women in Physics Workshop. Institute of Physics. London.

04.2013 – Talk at Interaction Design Studio, Goldsmiths, University of London.

03.2013 – Smart Homes. Open Internet of Things Assembly. Google Campus, London.

05.2012 – Queering Turing. Turing Centennial Celebration. UCLA Art | Science Centre, Los Angeles.

03.2012 – Difficult Businesses. First Friday Lecture Series, Nixon McInnes, Brighton.

02.2012 – Cadavre Exquis: A Collection of Research Stories. HighWire, University of Lancaster.

02.2012 – Talk at Science and Technology Studies Department Lecture Series, University College London.

10.2011 – Your Game is not My Game. But Your Game is OK. Playful, Conway Hall, London

08.2011 – Hard House / Happy House. Greenbelt Festival, Cheltenham.

02.2011 – What Is That Beautiful House?. Cognitive Cities, Berlin

09.2010 – To Build A (Smart) Home. Open Hardware Summit, New York.

11.2009 – Stories about Silicon Roundabout. WIRED Magazine Presents..., Apple Store, London

09.2009 – Arduinos, Outlaws, and Vector Innovation. OFCOM, London.

Guest Workshops

I have delivered invited guest workshops and crits in university courses at institutes including: Design Academy Eindhoven, RMIT (Melbourne), Queensland University of Technology, Royal College of Art, Goldsmiths, UCL, Lancaster Institute for Contemporary Arts, London Business School, The New School (New York), School for Visual Arts (New York), Olin College of Engineering, Carnegie Mellon University, University of the Arts London.

AWARDS

2022 – transmediale and University of the Arts Berlin. Vilem Flusser Residency for Artistic Research

2017 – Editor's Choice. Science as Culture journal.

2017 – Artist Residency. RAMLAB, Port of Rotterdam

2016 – Artist Residency, Autodesk, San Francisco.

2014 – R&D Grant. NESTA, London. "Digital Fabrication, Sexual Healthcare and Speculative Design".

2014 – Artist Residency. Lighthouse Arts, Brighton

2012 – Staff Prize. Brighton University Research Poster Competition.

2012 – Santander Travel Award. Knowledge exchange between the creative sectors in Porto and Brighton. University of Brighton.

2006 – Best Paper – Student Award. The Future of Science, Technology and Innovation Research: SPRU 40th Anniversary Conference.

2005 – Travel grant. Economic and Social Research Council

2003 – PhD 3-year studentship, Economic and Social Research Council.

2000 – MSc studentship, Economic and Social Research Council.

1998 – Prize for Meritorious Work. Oxford University.

1996 – Chemistry Scholarship. Warwickshire County Council.